

# Creating Rollovers & Button Actions

## Step 1

Create a new document

3 pages

Non-facing pages

11X8.5

We are going to set up a page that has a standard navigation as well as some roll over elements. In terms of a portfolio this exercise will feature thumbnails that when you rollover them a larger item will be shown. Great way to display many pieces of artwork on a single page.

## Step 2

We are going to start on the master pages. Double click on A master - master page Now we want to make sure we are working with the correct palletes for interactivity.

In the top menu bar in CS4, on the right you will see they have a bunch of default workspaces. From the drop down choose the “Interactivity” work space.

## Step 3

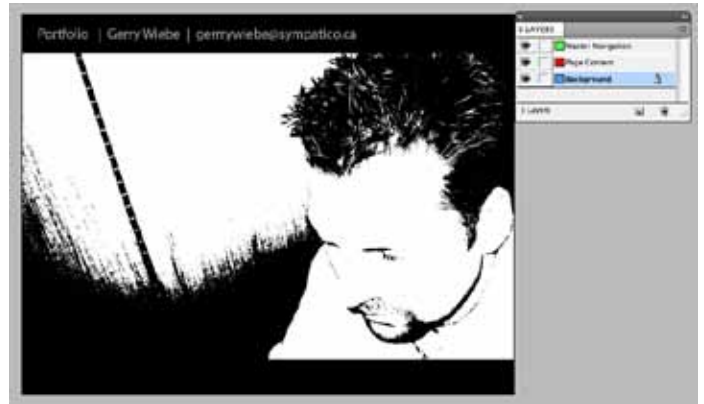
On the master page we are going to set up a few things that we want on all pages of our layout. I will also use layers so that items that we have on our masterpages can be set up to be in front of any content items we might put on the individual pages.

Layers to create:

- Navigation Master
- Page Content
- Background

## Step 4

Now drop some content on the different layers. Background image on the back ground layer as well as any other text, symbols or graphics.



## Step 5

Now I am going to create some next page & previous page navigation. We could use a new sample buttons menu in CS4 that are already programmed to do specific tasks, but for my design I want to create my own.

I am goin to use the pen tool to draw 2 triangles, one for forward & one for backward.



Now I want to make these buttons and program them to preform a task when activated as well as have a rollover state by changing the colour.

## Step 6

Select the right triangle

Open the Buttons Pallet, then choose the “normal state” in the list



We want to name the buttons. No buttons in the whole document can have the same name. I will name this one “Next Page”

Now I will choose an event from the drop down menu. Choose on release. (I use this one the most, it gives the user a chance to change their mind)

Then click on the plus sign to add an action  
Choose “Go To Next Page”

Zoom we want to be fit to page because this will eventually be viewed in full screen mode.

One last thing is that I want there to be an over state to this button. with the button still selected, choose the rollover state in the State Appearance list. Now change the colour of the triangle to a colour of your choice. For me I will choose a darker grey to keep with my design.

To preview what the rollover will look like you can toggle between the states in the state appearance window.

I am also going to create a menu at the bottom but I will program that a little later.

## Step 7

I am going to layout page 1 with a thumbnail area as well as a larger image area for the larger artwork. For this demo I am going to use coloured boxes to represent the relationships between the thumbnails and the artwork.



So in this example, I have 3 thumbnail buttons and what I need to do is have 3 large boxes of the same colour over top of each other. You can use the copy & Paste in place function to get them right on top of each other. I will also have a text box for each piece of artwork. In order to get this to work, all of these parts will need to be made into a button.

## Step 8

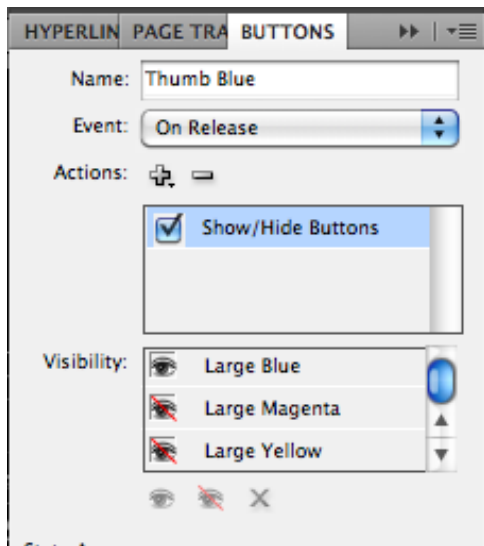
When all is made into a button and named so you know what the buttons represent, you need to make the thumbnail button into triggers.

Select the Blue Thumbnail button.

Open the Buttons pallette

Select the event “On Release”

Now add an Action by clicking on the plus graphic  
Select Show/Hide Buttons from the dropdown menu



Now in the visibility part of the palette we need to show any items that will be turning off & on.

**In my case it is:**

- The large Boxes
- The Descriptive Boxes

**Now you want to hide:**

- Magenta big box
- Yellow Big Box
- Magenta text
- Yello Text

The rest of the items would be set to ignore.

**Step 9**

Now we need to export the file to a PDF see if it is functioning correctly.

Make sure that Bookmarks, hyperlinks, Interactive Elements and the Multi Media Is set to Emed All.

*Note: You could save a preset so that you don't have to recheck these choices every time.*

